

Immolated - The Sacrifice

Overview

Immolated is an action-adventure game in which Roser will do everything possible to save her daughter, Odilia, from the hands of King Ivo the Father.

Player goal

Tied to a mother's love might be the fate of the kingdom.

Odilia, whose life Dan thinks is worth sacrificing, was offered to King Ivo with the purpose of saving Roser from the war. As a result, Odilia is now a monstrous creature willing to die for her king. In order to save her, Roser's main goal, she will have to fight against the one she used to follow while plunging into her blood to discover the secret behind Odilia's kinship and losing herself to find a way to reverse the spell King Ivo cast on her daughter.

Cutscene script sample

Overview

"The Sacrifice" is the cutscene that follows the tutorial, therefore it's one of the first ones in the game.

Missions

Due to the nature of the game, the first two missions, between which is the cutscene, are continuous, that is, they are not interrupted by any kind of sidequest.

Mission 1 - Tutorial

Take prisoners.

Due to your good leadership, one of your military targets is about to fall. The enemy army is weak, but despite the red that vitiates what remains of their hope, they prefer to sing their last breath in battle than whisper its continuity in the hands of the enemy.

While they are willing to give their lives or lose everything to save them, you need the lords of the fortress alive. To achieve King Ivo's victory, you have to fight the enemy soldiers while looking for the nobles who are trying to escape from the fortress through a secret exit.

Scene: The Sacrifice

GAMEPLAY: Reach the castle entrance accompanied by the two Immolated Roser spoke to in the military camp after the battle in the fortress (Take prisoners).

FADE IN:

EXT. CASTLE ENTRANCE - NIGHT

ROSER and the two IMMOLATED, monstrous anthropomorphic creatures, get off their horses when they reach the entrance of the castle.

IMMOLATED
Commander!

One on each side, the Immolated grab her violently.

ROSER
Wait! What...?

They enter the castle.

CUT TO:

INT. THRONE HALL - NIGHT

King IVO the Father, sitting on his throne, looks at DAN who, barely able to stand by himself, carries something big that he hides under his cape. He looks down anxiously.

Next to the king, there are a few more Immolated and a small group of strangely big brawny human soldiers: the king's guard.

The two Immolated enter the throne hall with Roser grabbed from behind. When they reach the stairs to the throne, they push her. She staggers, but before falling, with effort and evident pain, she manages to BOW.

ROSER

My King.

Roser turns to the side and notices Dan's presence. Covering a visible wound on her side, she straightens.

ROSER (CONT'D)

(startled)

Dan!

Dan keeps looking down.

ROSER (CONT'D)

What can I do for you, my King? The raiding strategy has worked. The enemy army is weak. As for the fortress, we have taken it. Soon we will have won the war.

KING IVO

(impassive)

Here she is. Take her and leave. I don't want to see you again. There is no place for you in my court anymore.

ROSER

I... I don't understand. My king?

KING IVO

(to Dan)

But first, fulfill your end of the bargain. Give me what you promised.

ROSER

(worried)

Dan?

Dan looks up for the first time and BARES an asleep two-year-old girl, ODILIA. Limping, he approaches the stairs, where he PLACES her.

ROSER (CONT'D)

(alarmed)

What are you doing?

Roser runs towards Odilia, but Ivo stands up and PUSHES her with a spell. Roser falls violently.

With difficulty, Dan runs towards her and THROWS himself on the floor to hug her.

DAN
(captivated)
My love! My rose. You're safe now.

Roser pushes him away and gets up. She tries again to get closer to Odilia, but the two Immolated grab her.

KING IVO
You cannot take her. She's mine now.
This man gave her to me in exchange for
bringing you back from the war.

ROSER
(angry)
What have you done?

DAN
(obsessed)
You don't have to fight in the war
anymore. Now you won't die. We can be
together. Forever. My love... You...
You're my life, the only thing I care
about.

ROSER
(furious)
She's my daughter!

Roser gets loose from the Immolated and KNEELS.

ROSER (CONT'D)
(with fake deference)
My king, I'll give you anything, I'll
do anything for you, but give me my
daughter back.

Ivo goes down the stairs.

KING IVO
Why would I want a wounded woman when I
can have a child to turn into one of my
creatures?

Ivo TAKES Odilia from the floor. She wakes up. Roser gets up.

KING IVO (CONT'D)

Sacrificed, offered children are the
best soldiers my magic can create.
Strong and powerful. The most loyal.
They would die before anything could
happen to me.

Odilia SEES Roser.

ODILIA

Mommy!

Roser DRAWS her SWORD with difficulty. The wound on her side
limits her movement.

ROSER

I won't let you have her.

The king's guard and the Immolated also draw their swords, but
Ivo, with a subtle gesture, orders them to put them away. They
obey.

KING IVO

Her father made a deal. From that
moment your daughter belongs to me. The
only way to free her is to kill me.

ROSER

I'll do anything to get her back.

KING IVO

Your words make you a traitor to the
crown. You'll die because of that.

Ivo SUMMONS monsters that come out of the shadows to fight
against Roser. She PREPARES to fight them while the king LEAVES
the throne hall with Odilia in his arms.

ROSER

Odilia!

Ivo CLOSES all the doors with magic, except the main entrance.
His guard and the Immolated leave with him.

Dan remains on the floor, kneeling.

DAN

Thank you. Thank you, my King.

BACK TO GAMEPLAY: fight the monsters and escape from the castle.

Mission 2

Escape from the castle.

Not only have you lost your daughter at the hands of the one you faithfully followed, but you also discovered the monstrous origin of his loyal soldiers and the strength of his secret magic.

Since you are now considered a traitor to the crown, King Ivo has summoned his evil forces to destroy you and heartless Dan. If you want to save Odilia, you first have to escape from the castle.